Photoshop Tutorial - 'Model Double Exposure 02'

We start with 4 photo :	model 01.jpg
	trees.jpg
	model 02.jpg
	mountain.jpg

1:Model and Trees

Start

Open the photo 'model 01.jpg'. Model 01

Select the 'Quick selection tool' from the left side toolbar and make a selection of the model. Click 'Select and Mask'.

Select the 'Refine Edge Brush Tool' from the left toolbar and run it around the hairline.

Change 'Feather' to 1 pixel and 'Output' to 'Selection'

Place the selection on its own layer by pressing 'Ctrl+j'.

Click on the 'Create new layer' icon at the bottom of the 'Layers Window' and move this new layer to be just under the 'model cutout' layer.

Select the 'bucket fill' tool from the left side toolbar and fill this layer with white.

Trees

Open the photo 'trees.jpg' and import it into the main document. Trees

Move it to the top of the 'Layer Stack' and change its 'blending mode' to 'screen'.

Resize and reposition to suit.

Select the 'model cutout' layer and click on the 'add layer mask' icon at the bottom of the 'Layers Window' - with a soft black brush paint away any parts not wanted (top of model's head).

Click on the 'Create new fill or adjustment layer' icon at the bottom of the 'Layers Window' and select 'Levels'.

Attach this to the 'trees' layer by 'Alt+clicking' between them - move the white point to the left until the blue sky becomes white and move the black point to meet the 'hump'.

Gradient Map

Click on the 'Create new fill or adjustment layer' icon at the bottom of the 'Layers Window' and select 'Gradient Map'.

Click on the 'Gradient Bar' (horizontal white to black bar), this will open the 'Gradient Editor'. Select the white left bottom point and change it's colour to a light yellow.

Select the black right bottom point and change it's colour to a dark blue.

Change the 'blending mode' to 'soft light'.

Tweaking

Select the 'trees' layer and click on the 'add layer mask' icon at the bottom of the 'Layers Window' - with a soft black brush paint away any parts not wanted (on the model's skin).

Click on the 'Create new fill or adjustment layer' icon at the bottom of the 'Layers Window' and select 'Levels'.

Attach this to the 'model cutout' layer by 'Alt+clicking' between them - move the black point to about 25 and mid point to about 0.57 (this will darken the image).

Background

Click on the 'Create new layer' icon at the bottom of the 'Layers Window' and move this new layer to be at the top of the 'Layers Stack'.

Select the 'foreground' colour and make it a light pink colour.

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Select the 'background' colour and make it a dark pink colour.

Select the 'gradient tool' from the left side toolbar - make sure it is on 'light pink to dark pink' and 'radial gradient'.

Draw from the centre of the image to one of the corners - change 'blending mode' to 'multiply'.

Colour and Contrast Tweaking

Select the top layer

While holding down the 'Alt' key - Layers>Merge Visible (this will create a layer at the top which is a combination of all the layers below it.

Image>Adjustment>Desaturate - then change its 'blending mode' to 'soft light'. This increases contrast - reduce 'opacity' to suit.

Select the 'model cutout' layer - Click on the 'Create new fill or adjustment layer' icon at the bottom of the 'Layers Window' and select 'black and white' - reduce 'opacity' to 50%.

Select the 'trees' layer - Click on the 'Create new fill or adjustment layer' icon at the bottom of the 'Layers Window' and select 'black and white' - reduce 'opacity' to 50%.

Finishing

Click on the 'Create new fill or adjustment layer' icon at the bottom of the 'Layers Window' and select 'Levels'.

Move the left 'Black Pointer' to the right until it meets the bump of the 'Histogram'.

Move the right 'White Pointer' to the left until it meets the bump of the 'Histogram'. <u>Finished 1</u>

2: Model and Mountain

Start

Open the photo 'model 02.jpg'. Model 02

Select the 'Quick selection tool' from the left side toolbar and make a selection of the model. Select>Modify>Feather - 1 pixel.

Place the selection on its own layer by pressing 'Ctrl+j'.

Reposition the model away from the left side.

Select the 'Crop Tool' from the left side toolbar and increase the size up and to the right by about 20%.

Click the 'Create New Layer' icon at the bottom of the layers window.

Move the new layer to be just below the 'model cutout' layers.

Select the 'Bucket Fill Tool' from the left side toolbar and fill the layer with white.

Mountain

Open the photo 'mountain.jpg' and import it into the main document. Mountain

Move this layer to the top of the 'Layers Stack'.

Reduce 'opacity' to 50%.

Edit>Transform>Flip Horizontal.

Resize and reposition to suit. (we lined up the mountain to the model's forehead).

Ctrl+Click the 'model cutout' layer icon - this will reselect the model and bring back the 'marching ants'.

Select the 'mountain' layer.

Click the 'Add layer mask' icon at the bottom of the 'Layers Window'.

Select the 'model cutout' layer and copy it by pressing 'Ctrl+j'.

Move the new copy to the top of the 'Layers Stack', change its 'blending mode' to 'lighten' and change 'opacity' to 50%.

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Blending

Select the top 'model cutout' layer and click the 'Add layer mask' icon at the bottom of the 'Layers Stack'.

With a soft black brush set at 40% opacity paint in the mask to darken the neck and bottom right of the head area.

Select the 'mountain' mask and paint back the model's face.

Select the 'foreground' colour and use the colour picker to select the sky colour.

Select the white 'background' layer and 'bucket fill' this layer.

Select the 'mountain' layer and copy it by pressing 'Ctrl+j' then delete it's layer mask.

Change 'blending mode' to 'lighten'.

Click the 'Add layer mask' icon at the bottom of the 'Layers Window' and fill it with black.

With a soft white brush at 40% opacity paint back the clouds.

Finishing

Create a new layer by clicking the 'Create new layer' icon at the bottom of the 'Layers Window' and move it to the top of the 'Layers Stack'.

Select the 'foreground' colour and make it a light pink colour.

Select the 'background' colour and make it a dark pink colour.

Select the 'gradient tool' from the left side toolbar - make sure it is on 'light pink to dark pink' and 'radial gradient'.

Draw from the centre of the image to one of the corners - change 'blending mode' to 'multiply', reduce 'opacity to suit.

While holding down 'Alt' - Layers>Merge Visible.

Image>Adjustments>Desaturate then change 'blending mode' to 'soft light'.

Click on the 'Create new fill or adjustment layer' icon at the bottom of the 'Layers Window' and select 'Levels'.

Select the 'model cutout' layer - Click on the 'Create new fill or adjustment layer' icon at the bottom of the 'Layers Window' and select 'black and white' - reduce 'opacity' to suit.

Move the left 'Black Pointer' to the right until it meets the bump of the 'Histogram'.

Move the right 'White Pointer' to the left until it meets the bump of the 'Histogram'. Finished 2